Animeleague Events – Exhibitor Terms & Conditions

These exhibitor terms and conditions apply to all events run by Animeleague Ltd. A complete and accurate event list can be found on this website: Our event

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Terms & Conditions

1. Animeleague Ltd.

• The event is run by Animeleague Ltd., registered at 184 Henleaze Road, Henleaze, Bristol, England, BS9 4NE. Henceforth, Animeleague shall be referred to as Animeleague in this document.

2. Compliance Agreement:

• By submitting your table application for the event, you acknowledge and agree to comply with the following terms and conditions.

• Animeleague retains the right to modify these terms and conditions without prior notification.

3. Cancellation Policy:

• Animeleague reserves the right to cancel any booking without prior notice.

• In the event of a cancellation by Animeleague: Refunds will be offered for any payments made, including the deposit. Alternatively, exhibitors may transfer their booking to another Animeleague event, subject to availability or an existing unpaid booking.

4. Attendance and Refunds Policy:

• Exhibitors acknowledge that Animeleague endeavors to maximize event attendance but cannot guarantee footfall and will not be liable if attendance falls below expectations.

• Please note that refunds are not available post-event.

5. Table Types:

- Artist Tables are reserved for original artwork and hand-crafted items created by the exhibitor. Each company is limited to one artist table, which may not include backing tables or a guaranteed power supply.
- Dealer Tables: These are intended for commercial products with more flexibility than artist tables. The number of dealer tables that can be booked per company is subject to an upper limit determined by animeLeague

6. Table Location Policy Statement:

- Please note that Animeleague reserves the right to exercise flexibility in table assignments. Placing dealers and artists in the exact location may be necessary to optimize space utilization.
- By booking a table at our event, you acknowledge and accept that Animeleague reserves the right to change table locations at any time. Exhibitors are not entitled to a refund based on their table location preferences. We appreciate your understanding and cooperation in this matter.
- Please contact us if you have any concerns or queries regarding table locations. We value your participation and aim to ensure a successful and enjoyable experience for all exhibitors at our event.

7. Backing Tables:

- Backing tables are reserved for commercial dealers and must correspond to the number of tables booked. If you wish to acquire additional tables without backing support, a separate booking will be required for each additional table.
- Please note that separate bookings made by the same company do not guarantee that the tables will be situated close to each other due to logistical considerations.
- We appreciate your understanding and compliance with these guidelines to facilitate a smooth and efficient booking process. For any inquiries or assistance regarding table reservations

8. Booking Process Guidelines:

- For bookings made more than eight weeks before an event, a non-refundable and non-transferable deposit of 15% of your total booking amount (rounded to the nearest whole pound) is required. This deposit must be paid within seven days (one calendar week) of booking to secure your reservation. Failure to pay the deposit within this timeframe will automatically cancel the booking.
- The full payment of the booking must be settled no later than 8 weeks before the event. Failure to make the whole payment by this deadline may result in the cancellation of your booking, and you will not be eligible for a refund of your deposit.
- While we generally adhere to these payment terms, exceptions for later payment may be considered on a case-by-case basis, subject to prior agreement with Animeleague.
- Please do not hesitate to contact us if you have any questions or require assistance with the booking process or payment timelines.

Booking Process Guidelines (Within Eight Weeks of Event):

- For bookings made within eight weeks of an event, the full payment is required within three working days of receiving the invoice to secure your booking. Failure to make the payment within this timeframe may result in the removal of your booking.
- While we adhere to these payment terms, exceptions for later payment may be considered on a case-by-case basis, subject to prior agreement with Animeleague.
- Please feel free to contact us if you have any questions or require assistance regarding the payment process or timelines.

• Thank you for your cooperation and timely payment.

Refund Policy:

• You are eligible for a full refund, excluding the deposit, up to eight weeks before the event.

• Refunds requested after this deadline will be subject to Animeleague's discretion, and any approved refunds will not include the deposit amount. Feel free to contact us if you have any questions or require further clarification regarding the refund process. Your satisfaction and understanding are vital to us, and we are here to assist you with any queries.

9. Stock Security and Insurance:

• You are responsible for ensuring the security and insurance of your stock.

• It is your responsibility to arrange for your public liability insurance to cover any potential incidents related to your stock.

Secure Storage:

• Animeleague will provide secure storage for your items during the hours when the dealer's room is closed.

• This service offers additional protection for your stock outside of operational hours.

10. Bootleg Items Policy:

• Participants are prohibited from selling bootleg items at the event. Bootleg items refer to fake replicas of officially licensed products in the country.

• Ensuring compliance with these policies contributes to upholding the integrity of the event and fostering a trustworthy marketplace for all participants

Stock Verification:

• If Animeleague identifies any stock as a bootleg, illegitimate, or mislabeled, you will be asked to remove those items unless you can provide evidence demonstrating their legitimacy.

• Complying with these verification requests is essential to maintain the event's integrity and uphold authentic merchandise standards.

Consequences of Policy Violation:

• Failure to adhere to the bootleg policy, convention rules, or any terms outlined may result in consequences.

• Animeleague reserves the right to remove any participant from the event if violations occur.

11. Legal Compliance:

• Ensuring that your merchandise aligns with local laws and regulations is crucial.

Food and Drink Sales:

• Per the venue's policies, AnimeLeague must be consulted beforehand before selling food and drinks at the event.

• If you plan to sell food items, ensure you possess relevant certificates, such as food hygiene certifications, to comply with health and safety standards.

Weapons Policy:

• Due to security concerns, the sale of real weapons, including blunt or metal replicas, is strictly prohibited. This policy aims to maintain a safe environment for all attendees.

• If you are selling replica weapons, it is imperative to email Animeleague in advance to confirm their acceptability for sale.

Adult Content:

• Items of an adult nature, such as hentai, should not be sold at the event.

• Adhering to these guidelines is essential to promote a safe, legal, and respectful marketplace environment for all event participants.

Mystery Bags:

• Traders selling mystery bags must prominently display the name of their business on each bag. This identification can be in a sticker or written directly on the bag. The clear marking of the company name facilitates easy tracing in case of any issues regarding the bag contents.

• Anime League retains the authority to inspect the contents of any mystery bag offered for sale at any time. This measure upholds quality standards and ensures compliance with event regulations.

• Due to the increasing volume of mystery bags, new or existing traders are not permitted to sell them. If you are an existing trader seeking to sell mystery bags, clearance must be obtained by contacting ops@animeleague.com for approval.

Public Liability:

• Regardless of the items you are exhibiting or selling, please provide proof of your Public Liability Insurance before trading at the event. Traders who have not provided evidence may lose their trading space. Proof may be emailed to ops@animeleague.com in an email with your trader details.

12. Stall Height Limit:

• Your stall structure must not exceed 8 feet (2.5 meters). This height restriction is in place to maintain consistency and safety throughout the event area.

Framework Restrictions:

• DIY-style frameworks and stands that require power tools, hammers, nails, or similar tools for assembly will not be permitted. The focus is on using purpose-built structures that ensure stability and safety.

Acceptable Structures:

• Structures used for your stall should be purpose-built and designed to be assembled without complex tools. Connecting pieces, such as push-assembly stands and frames, should lock together securely using bolts or fit together firmly.

Stability and Safety:

• Erected structures must be stable, secure, and free from wobbling, movement, or instability. This is essential to prevent accidents or disruptions during the event.

Compliance Enforcement

• Animeleague reserves the right to request the removal of any structure that is deemed unsafe or does not meet the specified guidelines. Compliance with these regulations is crucial to ensure a safe and enjoyable experience for all participants.

13. Same-Day Refunds:

• If a customer believes the product is a bootleg or flawed and reasonable proof is not provided to refute this claim, you must offer a refund. This policy ensures that customers are protected from receiving substandard or counterfeit goods.

- Customers who want a refund on unused products are entitled to a refund, regardless of whether it is a bootleg or not

14. Table Space Allocation:

- The table space you purchase corresponds to the exact width allocated for your stall. Additionally, vendors are typically provided approximately 3 feet (1 Meter) of space behind the table for storage or maneuverability.

Extra Space Beside Stall:

- If you require additional space beside your stall for stands or other purposes, it is essential to communicate this requirement during the booking process. Depending on the amount of extra space needed, there may be an additional charge associated with the request.

Extra Space Behind the Table:

- You can purchase backing space if you require extra space behind the table for storage or display. Backing space entails an additional table behind your stand or equivalent space, providing approximately 2 feet of extra space for your use.

15. Warning System :

- To ensure the smooth operation and integrity of the event, it is vital to adhere to the established terms and conditions set forth by Animeleague. Please note the following regarding consequences for non-compliance:

Warning System:

- Upon breaching any event terms, Animeleague will generally issue one warning as a notification of the violation.

Consequences of Ignoring Warnings:

- If the initial warning is not addressed, Animeleague may exercise the right to remove the individual from the event without compensation or refund.

Serious Violations:

- In severe or repeated violations that pose a significant risk or disruption to the event, immediate removal without prior warning, compensation, or refund may be implemented.

AnimeLeague Ltd retains the right to modify any of the Terms and Conditions at its discretion. Traders should stay informed about any updates or changes that may occur.

If a trader decides to cancel their attendance, AnimeLeague Ltd does not provide refunds for the table space reserved. It is vital to acknowledge that booking a trader space at AnimeLeague LTD involves a financial commitment for which the event company cannot be liable.

Any attempts to seek refunds against the established policy may result in consequences, including potential bans from trading at future AnimeLeague Ltd conventions. Traders must adhere to the cancellation policy to maintain good standing within the trading community.

16. Electrical Safety and PAT Testing:

16.1 Mandatory pre-event PAT testing:

- As an Animeleague contractual condition of exhibiting, all portable or plug-in mains electrical equipment and associated detachable mains leads that exhibitors intend to connect or use at an event must have undergone and passed appropriate Portable Appliance Testing (PAT), comprising inspection and any tests applicable to the equipment, before the event begins. This includes extension leads, adapters, chargers, lighting, display equipment and other plug-in appliances. This is an Animeleague event requirement and does not mean UK law universally requires annual PAT testing.

16.2 Records and 12-month validity:

- A satisfactory itemised inspection and test record from a competent person must be dated no more than 12 months before the first day of the event, or more recently where equipment condition, risk or venue rules require it. The record must identify the equipment and testing date and result. Exhibitors must be able to produce the record on request before connection or during the event. A PAT sticker alone is not sufficient if the record is requested. No equipment may be connected or used if required evidence is missing, out of date, unsatisfactory or does not match the item.

16.3 Exceptions and new equipment:

- Equipment that is new, battery-only, or cannot appropriately undergo conventional PAT testing must be declared to Animeleague before the event if the exhibitor wishes to rely on an exemption. An exemption applies only where Animeleague approves it in writing, subject to reasonable alternative safety evidence and any venue requirements. No exemption authorises unsafe equipment. Fixed installations and work on venue electrical systems are not covered by permission under this clause.

16.4 Safe condition and reporting:

- All equipment must be maintained in a safe condition and visually checked for damage before and during use. Equipment, plugs and leads that are damaged, exposed, modified unsafely, excessively hot, smoking or smouldering must not be used, even if previously PAT tested. Exhibitors must stop use immediately, keep others away, alert event or venue staff and arrange safe isolation by an authorised or competent person. Do not touch suspected live damaged wiring or dispose of hot or smouldering equipment in bins or near combustible material.

16.5 Event and venue controls:

- Exhibitors must not overload sockets or make unauthorised electrical connections and must comply with additional venue electrical-safety rules. Animeleague and authorised venue staff may inspect equipment, request records, refuse connection, require safe disconnection or removal, and suspend affected trading where reasonably necessary to address an electrical risk. Serious or repeated breaches may be dealt with under Section 15, having regard to the circumstances and applicable law.

16.6 Responsibility and legal rights:

- Exhibitors remain responsible for the condition and safe use of their own electrical equipment. A successful PAT result does not guarantee ongoing safety. Nothing in this section excludes statutory duties or rights, or seeks to exclude or restrict liability where the law prohibits it. This section applies to bookings incorporating this updated version of the terms, and is not retrospective.